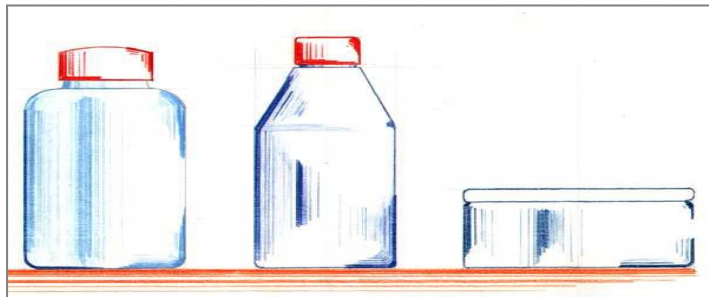
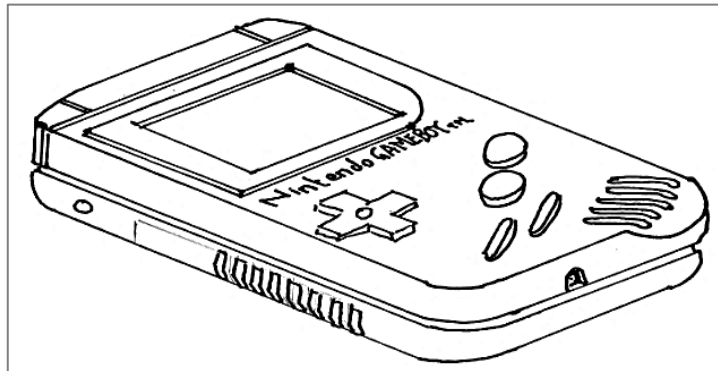


**Design Task / Task Dylunio:**

You will learn how to present designs using the following drawing techniques, sketching, crating, perspective drawings and rendering techniques to develop your 3D drawing skills.



**Learning Objectives / Nodau Dysgu:**

- You will learn how the crating technique can help when developing 3 dimensional images
- You will learn to draw in a variety of techniques such as isometric, one point and two-point perspective
- You will learn how to enhance the presentation of your work with thick and thin lines
- You will learn how to add colour to a three-dimensional drawing to give a sense of realism.
- You will design a detailed realistic 3D drawing to convey your ideas to the client.

Design Portfolio		
<b>Technical Drawings</b>	Week 1	One Point Perspective Train
	Week 2	One Point Perspective Train
	Week 3	One Point Perspective New York
	Week 4	Two point Perspective New York
	Week 5	Two point Perspective House
	Week 6	Two point Perspective Luxury House
	Week 7	Two point Perspective Crating
	Week 8	Two point Perspective Gameboy
	Week 9	Two point Perspective Camera
	Week 10	Thick-Thin Line Technique

OVERALL SCOL (Showing Characteristics of Level)

# WEEK 1: One Point Perspective Introduction:

*Task 1a:* Draw a cube

*Task 1b:* Draw a train track

*Task 1c:* Draw a train

*Task 1d* One point perspective train track

*Horizon*

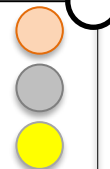


*Task 1e* Draw a one point perspective train

*Horizon*

## Lesson Objectives / (Nodau Dysgu)

- Pupils should be able to understand how to draw in one point perspective to complete a train.
- Pupils should be able to use their understanding of one point perspective to draw more complex details independent of the tutorial.
- Pupils should be able to use their understanding of one point perspective to complete an independent drawing moving the vanishing point, adding their own details moving away from the tutorial.

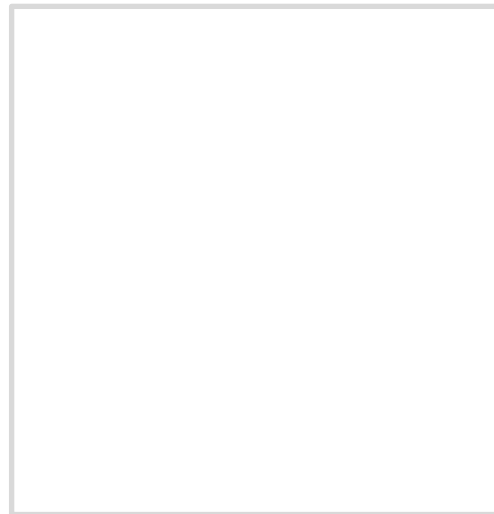


<http://www.designoutthebox.com/onepointtrain8.html>



# WEEK 1: One Point Perspective Train:

*Task 1f:* Draw one point perspective train.



## Lesson Objectives / (Nodau Dysgu)

- Pupils should be able to understand how to draw in one point perspective to complete a train.
- Pupils should be able to use their understanding of one point perspective to draw more complex details independent of the tutorial.
- Pupils should be able to use their understanding of one point perspective to complete an independent drawing moving the vanishing point, adding their own details moving away from the tutorial.

<http://www.designoutthebox.com/onepointtrain8.html>



# WEEK 2: One Point Perspective: Moving the Vanishing Point

*Task 2:* Draw a one point perspective train.



## Lesson Objectives / (Nodau Dysgu)

- Pupils should be able to understand how to draw in one point perspective to complete a train.
- Pupils should be able to use their understanding of one point perspective to draw more complex details independent of the tutorial.
- Pupils should be able to use their understanding of one point perspective to complete an independent drawing moving the vanishing point, adding their own details moving away from the tutorial.

<http://www.designoutthebox.com/onepointtrain8.html>

